

Bear Cub
Updated 5/8/2008

BRYSON

Awards	
Bear Rank	P
Electives Completed	20
Arrow Points Earned	2
Progress Beads Earned	1

Achievements Summary

GOD - Complete One	C
1. Ways We Worship	
2. Emblems of Faith	
COUNTRY - Complete Three	
3. What Makes America Special?	
4. Tall Tales	
5. Sharing Your World with Wildlife	
6. Take Care of Your Planet	
7. Law Enforcement is a Big Job	
FAMILY - Complete Four	P
8. The Past is Exciting & Important	
9. What's Cooking?	
10. Family Fun	C
11. Be Ready	
12. Family Outdoor Adventures	
13. Saving Well, Spending Well	C
SELF - Complete Four	P
14. Ride Right	C
15. Games, Games, Games!	
16. Building Muscles	
17. Information, Please	
18. Jo! It Down	
19. Shavings and Chips	
20. Sawdust and Nails	
21. Build a Model	
22. Tying It All Up	
23. Sports, Sports, Sports	
24. Be a Leader	
Elective points from Achievements	12

Electives Summary

1. Space	
2. Weather	
3. Radio	
4. Electricity	
5. Boats	
6. Aircraft	
7. Things That Go	
8. Cub Scout Band	
9. Art	
10. Masks	
11. Photography	
12. Nature Crafts	
13. Magic	
14. Landscaping	2
15. Water and Soil Conservation	1
16. Farm Animals	
17. Repairs	
18. Backyard Gym	
19. Swimming	
20. Sports	1
21. Sales	
22. Collecting Things	
23. Maps	
24. American Indian Life	
25. Let's Go Camping	

Belt Loops Earned

Flag Football (5-08)
Geology (4-08)

Achievements

GOD - Complete ONE Achievement from Achievements 1 thru 2		
do all	a. CC Faith - Know	A
	b. CC Faith - Commit	A
	c. CC Faith - Practice	A
	d. List of religious things you do	A
2. Emblems of Faith		
do all	a. [Earn your emblem of faith]	
COUNTRY - Complete THREE Achievement from Achievements 3 thru 7		
do 3a & 3 plus any two from 3b thru 3f	a. What makes America special?	
	b. Tell of two famous Americans	
	c. Find out about two old homes	
	d. Visit historical place	
	e. Favorite state facts	
	f. Flag ceremony color guard	
	g. Display the US flag	
	h. Learn about outdoor flag ceremony	
do 3a & 3 plus any two from 3b thru 3f	i. Outdoor flag ceremony	
	j. CC Citizenship - Know	
	CC Citizenship - Commit	
	CC Citizenship - Practice	
4. Tall Tales		
do all	a. Tell what folklore is, play game	
	b. Name five folklore stories	
	c. Read 2 folklore stories, tell story	
5. Sharing Your World with Wildlife		
do any four	a. Make a poster of a bird or animal	
	b. Build a feeder/house & hang it	
	c. Wildlife conservation officer	
	d. Visit zoo/preserve etc.	E
	e. Name an extinct animal	
6. Take Care of Your Planet		
do any three	a. Save 5 pounds of aluminum	
	b. Plant a tree	
	c. Find out what happens to trash	
	d. Water usage	
	e. Types of energy at home	
	f. Family's use of electricity	
	g. Clean-up project	E
7. Law Enforcement is a Big Job		
do all	a. Practice making prints & casts	
	b. Visit a police station	
	c. Crime prevention at home	
	d. Know where to get help	
	e. Emergency numbers	
	f. Know how to help police	
FAMILY - Complete FOUR Achievement from Achievements 8 thru 13		
do 8, 9, & any 2 from 8a-9f	a. Visit library or newspaper office	E
	b. Interview old cub scout	
	c. Start a den or pack scrapbook	
	d. Family history or family tree	
	e. Community history	
	f. Two week personal journal	
do 9, 9, & any 2 from 8a-9f	g. CC Respect - Know	
	CC Respect - Commit	
	CC Respect - Practice	
9. What's Cooking?		
do any four	a. Bake Cookies	
	b. Make Snacks	E
	c. Prepare part of your meals	
	d. List of junk food	
	e. Make trail food for a hike	
	f. Make a dessert for your family	
	g. Cook something outdoors	
10. Family Fun		
do all	a. Go on a day trip or evening out	A
	b. Family fun night	A
11. Be Ready		
do 11a-11e & 11g	a. Accident in the home	
	b. Water accident	
	c. School bus accident	
	d. Car accident	
	e. Plan home escape routes	
	f. Have a health checkup	
	g. CC Courage - Know	
	CC Courage - Commit	
	CC Courage - Practice	
12. Family Outdoor Adventures		
do any three	a. Go camping with your family	
	b. Go on a hike with your family	
	c. Have a picnic with your family	E
	d. Outdoor event with your family	E
	e. Plan an outdoor family day	
13. Saving Well, Spending Well		
do any four	a. Go grocery shopping	A
	b. Set up a savings account	
	c. Record spending for two weeks	
	d. Pretend shopping for a car	
	e. Discuss family finances	A
	f. Board game	A
	g. Meal cost per person	A

Achievements

SELF - Complete FOUR Achievement from Achievements 14 thru 24		
14. Ride Right		
do 14a & any 3 more	a. Rules for bike safety	A
	b. Ride bike through winding course	A
	c. Bike safety inspection	A
	d. Change a bike tire	A
	e. Protect your bike from theft	A
	f. Ride your bike for one mile	
do 14a & any 3 more	g. Plan and take a family bike hike	
15. Games, Games, Games!		
do all	a. Play two outdoor games	C
	b. Play two organized games	
	c. Select a game & explain rules	
16. Building Muscles		
do all	a. Do physical fitness exercises	
	b. Compete in 6 2-person contests	
	c. Compete in relay races	
17. Information, Please		
do 17a & 3 more	a. Watch TV	
	b. Play a game of charades	
	c. Visit a newspaper, etc.	
	d. Get info from computer, write report	
	e. Write a letter and send or e-mail	
	f. Getting and giving facts & job	
18. Jo! It Down		
do 18a & 3 more	a. List of things to do today	
	b. Two letters to relatives	
	c. Record activities for 2 weeks	
	d. Write an invitation	
	e. Write a thank you note	
	f. Write a personal story	
	g. Write about den activities	
	h. CC Honesty - Know	
	CC Honesty - Commit	
	CC Honesty - Practice	
19. Shavings and Chips		
do all	a. Safety rules for handling a knife	
	b. Care and use of pocketknife	
	c. Make a carving	
	d. Earn the Whittlin' Chip card	E
20. Sawdust and Nails		
do all	a. Use & care of 4 tools	
	b. Build your own tool box	
	c. Use two tools to fix something	
21. Build a Model		
do 21a & any 2 of 21b-21f	a. Build a model	
	b. Build a display for your model	E
	c. Change furniture layout	
	d. Model of mountain, meadow, etc.	
	e. Model of a building	
	f. Make a model of rocket, boat, etc.	
	g. CC Resource - Know	E
	CC Resource - Commit	E
	CC Resource - Practice	E
22. Tying It All Up		
do any 5	a. Whip ends of rope	
	b. Tie knots & tell uses	
	c. Avoid rope tangling	
	d. Coil a rope, & throw it accurately	
	e. Learn a magic rope trick	
	f. Make your own rope	
23. Sports, Sports, Sports		
do all	a. Learn rules of 3 team sports	
	b. Learn rules of 2 one-person sports	
	c. Play 1 team & 1 individual sport	
	d. Watch a sport on TV	
	e. Attend a sporting event	
24. Be a Leader		
do 24a & 2 of 24b-24e	a. Help boy join scouts or earn Bobcat	
	b. Serve as a denner	E
	c. Plan a den activity	
	d. Tell 2 people good job	E
	e. Leadership choices	
	f. CC Compassion - Know	E
	CC Compassion - Commit	E
	CC Compassion - Practice	E

Pins Earned

Academic & Sports Letter (4-08)
Geology (4-08)

Electives

1. Space	
a. Identify 2 constellations & north star	
b. Make a pinhole planetarium	
c. Visit a planetarium	
d. Build model rocket or space satellite	
e. Read & talk about madmade satellite	
f. Picture of another planet & explain	
2. Weather	
a. Read outdoor thermo. over time	
b. Build a weather vane & record	
c. Make a rain gauge	
d. Find out about barometer	
e. Identify 3 types of clouds	
f. Watch TV weather forecast	
3. Radio	
a. Build a crystal diode radio	
b. Make a battery powered radio	
4. Electricity	
a. Wire a buzzer or doorbell	
b. Make an electric buzzer game	
c. Make a simple bar or horseshoe mag.	
d. Use a simple electric motor	
e. Make a crane w/ electromag lift	
5. Boats	
a. Rig & sail a boat	
b. Repair a boat or canoe	
c. Know flag signals for storm warning	
d. Help repair a boat dock	
e. Row a boat 100 yards	
6. Aircraft	
a. Identify five kinds of aircraft	
b. Ride in a commercial plane	
c. Explain how a hot air balloon works	
d. Build & fly a model airplane	
e. Identify forces that act on plane	
f. List of helicopter qualities	
g. Build & display a model airplane	
7. Things That Go	
a. Make a scooter or Cubmobile	
b. Make a windmill	
c. Make a waterwheel	
d. Make original invention that goes	
8. Cub Scout Band	
a. Make a homemade instrument	
b. Learn & play 2 familiar tunes	
c. Play in a den band	
d. Play two tunes on an instrument	
9. Art	
a. Do an original art project & display it	
b. Visit art museum or gallery	
c. Draw or paint outdoor location	
10. Masks	
a. Make a simple papier-mâché mask	
b. Make an animal mask	
c. Make a clown mask	
11. Photography	
a. Practice camera skills	
b. 5 same-subject diff-light pictures	
c. Put pictures to use	
d. Take pictures in your house	
12. Nature Crafts	
a. Make 3 solar prints of leaves	
b. Make 8 animal track eraser prints	
c. Collect, press & label 10 leaves	
d. Build waterscope & identify 5 live	
e. Collect 8 plant seeds & label	
f. Collect, mount, & label 10 rocks	
g. Collect, mount, & label 5 shells	
h. Build & use a bird caller	

Additional Awards Earned

Whittling Chip (5-08)
Crime Prevention Award (5-08)
Perfect Attendance - 1yr (5-08)
Zoo Safari (4-08)

Electives

13. Magic	
a. Learn & show 3 magic tricks	
b. Put on a magic show	
c. Learn and show 4 puzzles	
d. Learn & show 3 rope tricks	
14. Landscaping	
a. Care of lawn/flower beds	
b. Make a sketch of a landscape plan	
c. Beautify your neighborhood	E
d. Build greenhouse & grow 20 plants	
15. Water and Soil Conservation	
a. Dig a hole or find excavation project	
b. 3 kinds of soil experiment	
c. Visit burned forest or slide area	E
d. What is erosion?	
e. Waterway service project	
16. Farm Animals	
a. Care for farm animal	
b. Name 6 breeds of farm animals	
c. Read & tell about farm animals	
d. Visit a livestock exhibit	
17. Repairs	
a. Fix electric plug or appliance	
b. Use glue or epoxy to repair	
c. Remove & clean drain trap	
d. Refinish or repaint something	
e. Plan & do a repair job	
18. Backyard Gym	
a. Build & use an outdoor gym	
b. Build 3 indoor toss games	
c. Plan a gym day	
d. Hold open house for your gym	
19. Swimming	
a. Swim 25 ft & swim back	
b. Swim elementary backstroke 30 ft	
c. Float for 1 minute	
d. Buddy system & Safe Swim Defense	
e. Racing dive & swim 60 feet	
20. Sports	
a. Safety rules & perform archery	
b. Safety rules & perform skiing	
c. Safety rules & perform ice skating	
d. Various track events	
e. Safety rules & perform roller skating	
f. Earn a Cub Scout Sports Pin	
g. Earn a Cub Scout Sports Pin	
h. Earn a Cub Scout Sports Pin	E
21. Sales	
a. Council or Pack fundraiser	
b. Help with a garage sale	
22. Collecting Things	
a. Start a stamp collection	
b. Mount & display a collection	
c. Start your own library	
23. Maps	
a. Find your state & border states	
b. Find your city on a map	
c. Identify time zones	
d. Make a home-to-school route map	
e. Mark a map showing 50 mile trip	
24. American Indian Life	
a. Nearby Native American Nation	
b. Native American games	
c. Native American shelters	
25. Let's Go Camping	
a. 10 essentials for hiking & camping	
b. Take a short hike & Buddy System	
c. Participate in Pack campfire	
d. Participate in a pack campout	
e. Participate in camp religious srvc	
f. Attend day camp	
g. Attend resident camp	
h. Earn Cub Leave No Trace Award	