

**Bear Cub**  
Updated 5/8/2008

**JOSHUA**

<b>Awards</b>		
Bear Rank	C	
Electives Completed	20	
Arrow Points Earned	2	
Progress Beads Earned	4	

**Achievements Summary**

<b>GOD</b> - Complete One	C
1. Ways We Worship	C
2. Emblems of Faith	C
<b>COUNTRY</b> - Complete Three	C
3. What Makes America Special?	C
4. Tall Tales	C
5. Sharing Your World with Wildlife	C
6. Take Care of Your Planet	C
7. Law Enforcement is a Big Job	C
<b>FAMILY</b> - Complete Four	C
8. The Past is Exciting & Important	C
9. What's Cooking?	C
10. Family Fun	C
11. Be Ready	C
12. Family Outdoor Adventures	C
13. Saving Well, Spending Well	C
<b>SELF</b> - Complete Four	C
14. Ride Right	C
15. Games, Games, Games!	C
16. Building Muscles	C
17. Information, Please	C
18. Jot It Down	C
19. Shavings and Chips	C
20. Sawdust and Nails	C
21. Build a Model	C
22. Tying It All Up	C
23. Sports, Sports, Sports	C
24. Be a Leader	C
Elective points from Achievements	5

**Electives Summary**

1. Space	
2. Weather	
3. Radio	
4. Electricity	
5. Boats	
6. Aircraft	
7. Things That Go	
8. Cub Scout Band	
9. Art	
10. Masks	
11. Photography	
12. Nature Crafts	
13. Magic	
14. Landscaping	1
15. Water and Soil Conservation	1
16. Farm Animals	
17. Repairs	
18. Backyard Gym	
19. Swimming	5
20. Sports	2
21. Sales	
22. Collecting Things	
23. Maps	
24. American Indian Life	
25. Let's Go Camping	

**Belt Loops Earned**

- Astronomy (10-06)
- Badminton (9-07)
- Baseball (5-06)
- BB Gun Shooting (1-06)
- Bicycling (4-08)
- Bowling (1-06)
- Collecting (4-06)
- Fishing (9-05)
- Flag Football (9-06)
- Geography (1-06)
- Geology (4-08)
- Music (4-06)
- Soccer (5-08)
- Swimming (9-06)
- Table Tennis (5-06)
- Weather (10-05)
- Wildlife Conservation (1-07)

**Achievements**

**GOD** - Complete ONE Achievement from Achievements 1 thru 2

do all	a. CC Faith - Know	A
	CC Faith - Commit	A
	CC Faith - Practice	A
	b. List of religious things you do	A

**2. Emblems of Faith**

do all	a. Earn your emblem of faith	
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**COUNTRY** - Complete THREE Achievement from Achievements 3 thru 7

**3. What Makes America Special?**

do 3a & 3j plus any two from 3b thru 3i	a. What makes America special?	A
	b. Tell of two famous Americans	
	c. Find out about two old homes	
	d. Visit historical place	
	e. Favorite state facts	
	f. Flag ceremony color guard	A
	g. Display the US flag	A
	h. Learn about outdoor flag ceremony	A
	i. Outdoor flag ceremony	A
	j. CC Citizenship - Know	A
	CC Citizenship - Commit	A
	CC Citizenship - Practice	A

**4. Tall Tales**

do all	a. Tell what folklore is, play game	
	b. Name five folklore stories	
	c. Read 2 folklore stories, tell story	

**5. Sharing Your World with Wildlife**

do any four	a. Make a poster of a bird or animal	
	b. Build a feeder/house & hang it	A
	c. Wildlife conservation officer	A
	d. Visit zoo/preserve etc.	A
	e. Name an extinct animal	A

**6. Take Care of Your Planet**

do any three	a. Save 5 pounds of aluminum	
	b. Plant a tree	
	c. Find out what happens to trash	
	d. Water usage	E
	e. Types of energy at home	E
	f. Family's use of electricity	E
	g. Clean-up project	

**7. Law Enforcement is a Big Job**

do all	a. Practice making prints & casts	A
	b. Visit a police station	A
	c. Crime prevention at home	A
	d. Know where to get help	A
	e. Emergency numbers	A
	f. Know how to help police	A

**FAMILY** - Complete FOUR Achievement from Achievements 8 thru 13

**8. The Past is Exciting and Important**

do 1a & 2 from 1b-1f	a. Visit library or newspaper office	E
	b. Interview old cub scout	
	c. Start a den or pack scrapbook	
	d. Family history or family tree	
do 1g & any 2 from 1b-1f	e. Community history	
	f. Two week personal journal	
	g. CC Respect - Know	
	CC Respect - Commit	
	CC Respect - Practice	

**9. What's Cooking?**

do any four	a. Bake Cookies	
	b. Make Snacks	
	c. Prepare part of your meals	
	d. List of junk food	
	e. Make trail food for a hike	
	f. Make a dessert for your family	
	g. Cook something outdoors	

**10. Family Fun**

do all	a. Go on a day trip or evening out	A
	b. Family fun night	A

**11. Be Ready**

do 11a-11e & 11g	a. Accident in the home	A
	b. Water accident	A
	c. School bus accident	A
	d. Car accident	A
do 11a-11e & 11g	e. Plan home escape routes	A
	f. Have a health checkup	A
	g. CC Courage - Know	A
	CC Courage - Commit	A
	CC Courage - Practice	A

**12. Family Outdoor Adventures**

do any three	a. Go camping with your family	A
	b. Go on a hike with your family	A
	c. Have a picnic with your family	A
	d. Outdoor event with your family	A
	e. Plan an outdoor family day	

**13. Saving Well, Spending Well**

do any four	a. Go grocery shopping	A
	b. Set up a savings account	
	c. Record spending for two weeks	
	d. Pretend shopping for a car	
	e. Discuss family finances	A
	f. Board game	A
	g. Meal cost per person	A

**Achievements**

**SELF** - Complete FOUR Achievement from Achievements 14 thru 24

do 14a & any 3 more	a. Rules for bike safety	A
	b. Ride bike through winding course	A
	c. Bike safety inspection	A
	d. Change a bike tire	A
do 14a & any 3 more	e. Protect your bike from theft	A
	f. Ride your bike for one mile	
	g. Plan and take a family bike hike	

**15. Games, Games, Games!**

do 2	a. Play two outdoor games	A
	b. Play two organized games	A
do 2	c. Select a game & explain rules	

**16. Building Muscles**

do all	a. Do physical fitness exercises	
	b. Compete in 6 2-person contests	
	c. Compete in relay races	

**17. Information, Please**

do 17a & 3 more	a. Watch TV	
	b. Play a game of charades	
	c. Visit a newspaper, etc.	
do 17a & 3 more	d. Get info from computer, write report	
	e. Write a letter and send or e-mail	
	f. Getting and giving facts & job	

**18. Jot It Down**

do 18a & any 4 of 18b-18g	a. List of things to do today	
	b. Two letters to relatives	
	c. Record activities for 2 weeks	
	d. Write an invitation	
	e. Write a thank you note	
	f. Write a personal story	
	g. Write about den activities	
	h. CC Honesty - Know	
	CC Honesty - Commit	
	CC Honesty - Practice	

**19. Shavings and Chips**

do all	a. Safety rules for handling a knife	A
	b. Care and use of pocketknife	A
do all	c. Make a carving	A
	d. Earn the Whittlin' Chip card	A

**20. Sawdust and Nails**

do all	a. Use & care of 4 tools	
	b. Build your own tool box	
	c. Use two tools to fix something	

**21. Build a Model**

do 21a & 2 of 21b-21f	a. Build a model	A
	b. Build a display for your model	A
	c. Change furniture layout	
do 21g & any 2 of 21b-21f	d. Model of mountain, meadow, etc.	
	e. Model of a building	
	f. Make a model of rocket, boat, etc.	A
do 21g & any 2 of 21b-21f	g. CC Resource - Know	A
	CC Resource - Commit	A
	CC Resource - Practice	A

**22. Tying It All Up**

do any 5	a. Whip ends of rope	
	b. Tie knots & tell uses	E
	c. Avoid rope tangling	
	d. Coil a rope, & throw it accurately	
	e. Learn a magic rope trick	
	f. Make your own rope	

**23. Sports, Sports, Sports**

do all	a. Learn rules of 3 team sports	
	b. Learn rules of 2 one-person sports	
	c. Play 1 team & 1 individual sport	
	d. Watch a sport on TV	
	e. Attend a sporting event	

**24. Be a Leader**

do 24f & 2 of 24g-24h	a. Help boy join scouts or earn Bobcat	
	b. Serve as a denner	
	c. Plan a den activity	
	d. Tell 2 people good job	
	e. Leadership choices	
do 24f & 2 of 24g-24h	f. CC Compassion - Know	
	CC Compassion - Commit	
	CC Compassion - Practice	

**Pins Earned**

- Academic & Sports Letter (9-06)
- Flag Football (9-06)
- Geology (4-08)

**Electives**

**1. Space**

do all	a. Identify 2 constellations & north star	
	b. Make a pinhole planetarium	
	c. Visit a planetarium	
	d. Build model rocket or space satellite	
	e. Read & talk about madmade satellite	
	f. Picture of another planet & explain	

**2. Weather**

do all	a. Read outdoor thermo. over time	
	b. Build a weather vane & record	
	c. Make a rain gauge	
	d. Find out about barometer	
	e. Identify 3 types of clouds	
	f. Watch TV weather forecast	

**3. Radio**

do all	a. Build a crystal diode radio	
	b. Make a battery powered radio	

**4. Electricity**

do all	a. Wire a buzzer or doorbell	
	b. Make an electric buzzer game	
	c. Make a simple bar or horseshoe mag.	
	d. Use a simple electric motor	
	e. Make a crane w/ electromag lift	

**5. Boats**

do all	a. Rig & sail a boat	
	b. Repair a boat or canoe	
	c. Know flag signals for storm warning	
	d. Help repair a boat dock	
	e. Row a boat 100 yards	

**6. Aircraft**

do all	a. Identify five kinds of aircraft	
	b. Ride in a commercial plane	
	c. Explain how a hot air balloon works	
	d. Build & fly a model airplane	
	e. Identify forces that act on plane	
	f. List of helicopter qualities	
	g. Build & display a model airplane	

**7. Things That Go**

do all	a. Make a scooter or Cubmobile	
	b. Make a windmill	
	c. Make a waterwheel	
	d. Make original invention that goes	

**8. Cub Scout Band**

do all	a. Make a homemade instrument	
	b. Learn & play 2 familiar tunes	
	c. Play in a den band	
	d. Play two tunes on an instrument	

**9. Art**

do all	a. Do an original art project & display it	
	b. Visit art museum or gallery	
	c. Draw or paint outdoor location	

**10. Masks**

do all	a. Make a simple papier-mâché mask	
	b. Make an animal mask	
	c. Make a clown mask	

**11. Photography**

do all	a. Practice camera skills	
	b. 5 same-subject diff-light pictures	
	c. Put pictures to use	
	d. Take pictures in your house	

**12. Nature Crafts**

do all	a. Make 3 solar prints of leaves	
	b. Make 8 animal track eraser prints	
	c. Collect, press & label 10 leaves	
	d. Build waterscope & identify 5 live	
	e. Collect 8 plant seeds & label	
	f. Collect, mount, & label 10 rocks	
	g. Collect, mount, & label 5 shells	
	h. Build & use a bird caller	

**Additional Awards Earned**

- Emergency Preparedness Award (5-08)
- Leave No Trace Award (5-06)
- Leave No Trace Award (5-08)
- Outdoor Activities Award (1-06)
- Outdoor Activities Award Wolf Track Pin (5-08)
- Summertime Activity Pin (10-05)
- Texas Badge (5-07)
- Whittling Chip (1-08)

**Electives**

**13. Magic**

do all	a. Learn & show 3 magic tricks	
	b. Put on a magic show	
	c. Learn and show 4 puzzles	
	d. Learn & show 3 rope tricks	