

TREY

Awards

Wolf Rank	C
Electives Completed	60
Arrow Points Earned	6
Progress Beads Earned	4

Achievements Summary

1. Feats of Skill	C
2. Your Flag	C
3. Keep Your Body Healthy	C
4. Know Your Home & Community	C
5. Tools for Fixing & Building	C
6. Start a Collection	C
7. Your Living World	C
8. Cooking and Eating	C
9. Be Safe at Home & on the Street	C
10. Family Fun	C
11. Duty to God	C
12. Making Choices	C
Elective points from Achievements	16

Electives Summary

1. It's a Secret	1
2. Be an Actor	1
3. Make it Yourself	1
4. Play a Game	2
5. Spare Time Fun	2
6. Books, Books, Books	2
7. Foot Power	1
8. Machine Power	1
9. Let's Have a Party	1
10. American Indian Lore	3
11. Sing-Along	5
12. Be an Artist	1
13. Birds	2
14. Pets	2
15. Grow Something	2
16. Family Alert	
17. Tie It Right	3
18. Outdoor Adventure	1
19. Fishing	
20. Sports	10
21. Computers	
22. Say It Right	1
23. Let's Go Camping	3

Belt Loops Earned

- Baseball (10-05)
- Basketball (1-06)
- Fishing (4-06)
- Flag Football (9-06)
- Geography (1-06)
- Soccer (10-05)
- Table Tennis (5-06)
- Weather (10-05)
- Wildlife Conservation (4-07)

Pins Earned

- Academic & Sports Letter (5-06)
- Table Tennis (5-06)
- Flag Football (9-06)

Additional Awards Earned

- Emergency Preparedness Award (4-06)
- Leave No Trace Award (5-06)
- Texas Badge (5-07)

Last Updated:

May 26, 2007

Achievements

1. Feats of Skill		
a.	Play catch	A
b.	Walk a line	A
c.	Front roll	A
d.	Back roll	A
e.	Falling forward roll	A
f.	Jump high	A
g.	Elephant walk, etc.	E
h.	Swim 25 feet	E
i.	Tread water	E
j.	Basketball passes	E
k.	Frog stand	E
l.	Run or Jog 5 min	E
2. Your Flag		
a.	Pledge of allegiance	A
b.	Lead flag ceremony	A
c.	Respect and care for flag	A
d.	State Flag	A
e.	Raise flag	A
f.	Outdoor flag ceremony	A
g.	Fold US Flag	A
3. Keep Your Body Healthy		
a.	Track health habits	A
b.	Stop spread of colds	A
c.	Cut on your finger	A
4. Know Your Home and Community		
a.	Emergency Numbers	A
b.	Stranger at door	A
c.	Phone etiquette	A
d.	Leaving home rules	A
e.	Household jobs and resp.	A
f.	Visit important place	A
5. Tools for Fixing and Building		
a.	Name seven tools	A
b.	Use pliers	A
c.	Screws and screwdrivers	A
d.	Use a hammer	A
e.	Make something useful	A
6. Start a Collection		
a.	CC Positive Attitude - Know	A
b.	CC Positive Attitude - Commit	A
c.	CC Positive Attitude - Practice	A
b.	Collect ten things	A
c.	Show and explain collection	A
7. Your Living World		
a.	CC Respect - Know	A
b.	CC Respect - Commit	A
c.	CC Respect - Practice	A
b.	Find out about pollution	A
c.	Find out about recycling	A
d.	Pick up litter	A
e.	Three stories about ecology	A
f.	Three ways to save energy	A
8. Cooking and Eating		
a.	Food guide pyramid	A
b.	Plan family meals	A
c.	Fix a meal for your family	A
d.	Fix your own breakfast	A
e.	Plan and fix outdoor meal	A
9. Be Safe at home and On the Street		
a.	CC Responsibility - Know	A
b.	CC Responsibility - Commit	A
c.	CC Responsibility - Practice	A
b.	Check for home hazards	A
c.	Check for home fire dangers	A
d.	Street and road safety	A
e.	Know rules of bike safety	A
10. Family Fun		
a.	CC Cooperation - Know	A
b.	CC Cooperation - Commit	A
c.	CC Cooperation - Practice	A
b.	Make a game	E
c.	Plan a walk	E
d.	Read a book	E
e.	Watch TV or listen to radio	E
f.	Concert, play, or live program	E
g.	Board game night	E
11. Duty to God		
a.	CC Faith - Know	A
b.	CC Faith - Commit	A
c.	CC Faith - Practice	A
b.	Duty to god	A
c.	Two ideas - religious blfs.	A
d.	Help you place of worship	A
12. Making Choices		
a.	CC Courage - Know	A
b.	CC Courage - Commit	A
c.	CC Courage - Practice	A
b.	Older boy with drugs	A
c.	Home alone phone call	A
d.	Kid with braces on legs	A
e.	Stranger in car	A
f.	Bully demands money	E
g.	Meter reader	E
h.	Burglar at neighbor's	E
i.	Guide dog	E
j.	Steal from a store	E
k.	Elderly woman	E

Electives

1. It's a Secret		
a.	Use a secret code	E
b.	Write in invisible ink	
c.	Sign your name in ASL	
d.	Use 12 American Indian signs	
2. Be an Actor		
a.	Put on skit w/costumes	
b.	Make scenery for a skit	
c.	Make sound effects for a skit	
d.	Be the announcer for a skit	E
e.	Make paper sack mask for skit	
3. Make it Yourself		
a.	Make something useful	
b.	Stretch your hand	E
c.	Make a bench fork	
d.	Make a door stop	
e.	Make something else	
4. Play a Game		
a.	Play pie-tin washer toss	
b.	Play marble sharpshooter	
c.	Play ring toss	E
d.	Play beanbag toss	E
e.	Play a game of marbles	
f.	Play large group game	
5. Spare Time Fun		
a.	Kite flying safety rules	
b.	Make & fly a paper bag kite	
c.	Make & fly a two-stick kite	
d.	Make & fly a three-stick kite	
e.	Make and use a kite reel	
f.	Make rubber-band boat	
g.	Make boat, plane, train, etc.	E
h.	Make boat, plane, train, etc.	E
i.	Make boat, plane, train, etc.	
6. Books, Books, Books		
a.	Visit library. Get library card	E
b.	Choose a book and read it	E
c.	Make a book cover for a book	
7. Foot Power		
a.	Learn to walk on stilts	
b.	Make puddle jumpers & walk	
c.	Make foot racers and use	
8. Machine Power		
a.	Name 10 kinds of trucks	
b.	Job using wheel & axle	E
c.	Show how to use a pulley	
d.	Make and use a windlass	
9. Let's Have a Party		
a.	Help with a home or den party	E
b.	Make a gift or toy and give it	
c.	Make a gift or toy and give it	
10. American Indian Lore		
a.	Read about American Indians	E
b.	Make traditional instrument	
c.	Make traditional clothing	
d.	Make traditional item	E
e.	Make a trad house model	E
f.	Learn 12 Am. Ind. pict. words	
11. Sing-Along		
a.	Learn & sing America	E
b.	Learn & sing national anthem	E
c.	Learn & sing three cub songs	E
d.	Learn & sing thee hymns	E
e.	Learn & sing grace	
f.	Sing a song with your den	E
12. Be an Artist		
a.	Freehand sketch	
b.	Three step cartoon	
c.	Mix primary colors	
d.	Draw, paint, or color scenery	
e.	Make a stencil pattern	
f.	Make a Cub Scout proj. poster	E
13. Birds		
a.	List all birds you see for a week	
b.	Put out nesting materials	
c.	Read a book about birds	
d.	Point out 10 diff't birds	
e.	Feed wild birds	
f.	Put out a birdhouse	

Electives

14. Pets		
a.	Take care of a pet	E
b.	Meet a strange dog	
c.	Read and report on a pet book	
d.	Define rabid and tell what to do	E
15. Grow Something		
a.	Plant and raise box garden	
b.	Plant and raise flower bed	E
c.	Grow a plant indoors	
d.	Plant & raise vegetables	
e.	Visit botanical garden in area	E
16. Family Alert		
a.	Family talk about emergencies	
b.	Safe water - purify water	
c.	First aid supplies & kit	
17. Tie It Right		
a.	Overhand knot & square knot	
b.	Tie shoelaces	E
c.	Wrap and tie a package	E
d.	Tie a stack of newspapers	
e.	Tie two cords with overhand	
f.	Tie a necktie	E
g.	Wrap ends of a rope with tape	
18. Outdoor Adventure		
a.	Plan & hold family or den picnic	E
b.	Plan & run family or den outing	
c.	Play & lay a treasure hunt	
d.	Plan & lay out obstacle race	
e.	Plan & lay out adventure trail	
f.	Two summertime pack events	
g.	Point out poisonous plants	
19. Fishing		
a.	Identify 5 fish	
b.	Rig a pole with line and hook	
c.	Bait your hook & fish	
d.	Know rules of safe fishing	
e.	Tell about fishing laws in area	
f.	Show how to use a rod & reel	
20. Sports		
a.	Play tennis, tab.tennis, or bdm.	E
b.	Know boating safety rules	
c.	Earn Archery belt loop	
d.	Safety and courtesy for skiing	E
e.	Go ice skating	
f.	Go roller skating	
g.	Go bowling	E
h.	Track sprinter's start	E
i.	Standing long jump	E
j.	Play in a flag football game	E
k.	Play in a soccer game	E
l.	Play in a baseball or softball	E
m.	Play in a basketball	E
n.	BB-gun belt loop	
o.	4 outdoor physical fitness act.	E
21. Computers		
a.	Business w/computers	
b.	Explain a computer program	
c.	Describe mouse and CD-ROM	
22. Say It Right		
a.	Say "hello" in other language	
b.	Count to 10 in other language	
c.	Tell a short story to den or adult	E
d.	Directions to fire or police statn.	
e.	Invite a boy to join Cubs	
23. Let's Go Camping		
a.	Participate in overnight campout	
b.	Take care of yourself in outdoors	E
c.	Tell what to do if you get lost	E
d.	Explain the buddy system	E
e.	Attend day camp in your area	
f.	Attend resident camp	
g.	Participate w/den at campfire	
h.	Participate in outdoor worship	