

# Encoding of a System Description

The encoding  $\Pi(\mathcal{SD})$  of system description  $\mathcal{SD}$  consists of the encoding of the signature of  $\mathcal{SD}$  and rules obtained from statements of  $\mathcal{SD}$ .

- **Encoding of the Signature**

We start with the encoding  $\text{sig}(\mathcal{SD})$  of the signature of  $\mathcal{SD}$ .

- For each constant symbol  $c$  which has a sort  $\text{sort\_name}$  other than fluent, static or action,  $\text{sig}(\mathcal{SD})$  contains

$$\text{sort\_name}(c) \tag{1}$$

- For every static  $g$  of  $\mathcal{SD}$ ,  $\text{sig}(\mathcal{SD})$  contains

$$\text{static\_name}(g) \tag{2}$$

- For every inertial fluent  $f$  of  $\mathcal{SD}$ ,  $\text{sig}(\mathcal{SD})$  contains

$$\text{fluent}(\text{inertial}, f) \tag{3}$$

- For every defined fluent  $f$  of  $\mathcal{SD}$ ,  $\text{sig}(\mathcal{SD})$  contains

$$\text{fluent}(\text{defined}, f) \tag{4}$$

- For every action  $a$  of  $\mathcal{SD}$ ,  $\text{sig}(\mathcal{SD})$  contains

$$\text{action}(a) \tag{5}$$

- **Encoding of Statements of  $\mathcal{SD}$**

For this encoding we only need two steps, 0 and 1, which stand for the beginning and the end of a transition. This is sufficient for describing a single transition; however, later, we describe longer chains of events and let steps range over  $[0, n]$  for some constant  $n$ . To allow an easier generalization of the program we encode steps by using constant  $n$  for the maximum number of steps, as follows:

$$\#const\ n = 1. \tag{6}$$

$$\text{step}(0..n). \tag{7}$$

As in our blocks-world example, we introduce a relation  $\text{holds}(f, i)$  which says that fluent  $f$  is true at step  $i$ . To simplify the description of the encoding, we also introduce a new notation,  $h(l, i)$  where  $l$  is a domain literal and  $i$  is a step. If  $f$  is a fluent then by  $h(l, i)$  we denote  $\text{holds}(f, i)$  if  $l = f$  or  $\neg\text{holds}(f, i)$  if  $l = \neg f$ . If  $l$  is a static literal then  $h(l, i)$  is simply  $l$ . We also need relation  $\text{occurs}(a, i)$  which says that action  $a$  occurred at step  $i$ ;  $\text{occurs}(\{a_0, \dots, a_k\}, i) =_{\text{def}} \{\text{occurs}(a_j, i) : 0 \leq j \leq k\}$ .

We use this notation to encode statements of  $\mathcal{SD}$  as follows:

- For every causal law

**a causes l if**  $p_0, \dots, p_m$

$\Pi(\mathcal{SD})$  contains

$$\begin{aligned} h(l, I+1) \leftarrow & h(p_0, I), \dots, h(p_m, I), \\ & \text{occurs}(a, I), \\ & I < n. \end{aligned} \quad (8)$$

- For every state constraint

**l if**  $p_0, \dots, p_m$

$\Pi(\mathcal{SD})$  contains

$$h(l, I) \leftarrow h(p_0, I), \dots, h(p_m, I). \quad (9)$$

- $\Pi(\mathcal{SD})$  contains the CWA for defined fluents:

$$\neg \text{holds}(F, I) \leftarrow \begin{aligned} & \text{fluent}(\text{defined}, F), \\ & \text{not holds}(F, I). \end{aligned} \quad (10)$$

- For every executability condition

**impossible**  $a_0, \dots, a_k$  **if**  $p_0, \dots, p_m$

$\Pi(\mathcal{SD})$  contains

$$\neg \text{occurs}(a_0, I) \text{ or } \dots \text{ or } \neg \text{occurs}(a_k, I) \leftarrow h(p_0, I), \dots, h(p_m, I). \quad (11)$$

- $\Pi(\mathcal{SD})$  contains the Inertia Axiom:

$$\begin{aligned} \text{holds}(F, I+1) \leftarrow & \text{fluent}(\text{inertial}, F), \\ & \text{holds}(F, I), \\ & \text{not } \neg \text{holds}(F, I+1), \\ & I < n. \end{aligned} \quad (12)$$

$$\begin{aligned} \neg \text{holds}(F, I+1) \leftarrow & \text{fluent}(\text{inertial}, F), \\ & \neg \text{holds}(F, I), \\ & \text{not holds}(F, I+1), \\ & I < n. \end{aligned} \quad (13)$$

- $\Pi(\mathcal{SD})$  contains CWA for actions:

$$\neg \text{occurs}(A, I) \leftarrow \text{not occurs}(A, I). \quad (14)$$